



Law 1 (8 & 9)



**U.S. Soccer Federation Referee Program
Grade 8 & 9 Referee Courses
Competitive Youth Training
Small Sided and Recreational Youth Training**



INSTRUCTIONS

For those of you that skipped over and did not read the “Instructions” in STEP 1.

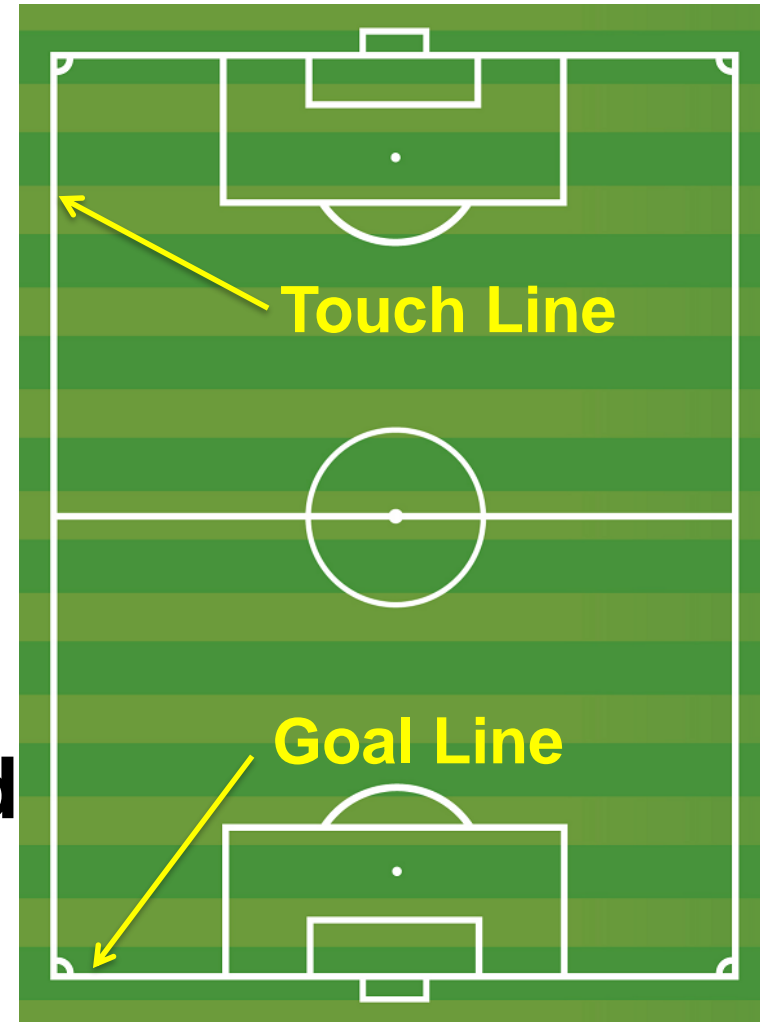
Step 2 ... First thing, print out a blank copy of the **2018-19 On-Line Review Question Answers Worksheet**. Questions are contained in each of the on-line modules that will need to be answered on this sheet. Print your name on this worksheet and bring to the In-Class Clinic Session 1 as your ticket of admission. **BE FOREWARNED:** No answer sheet or an uncompleted answer sheet is **not acceptable** and will be reason not to admit you in the classroom session.

Step 3 ... consists of eighteen (18) lesson modules with review questions embedded within each presentation. You **MUST** review each Law module and place your answers to the review questions on your printed-out answer worksheet. You may click on the links to each lesson module in any order of your choosing and in whatever time frame works for you.

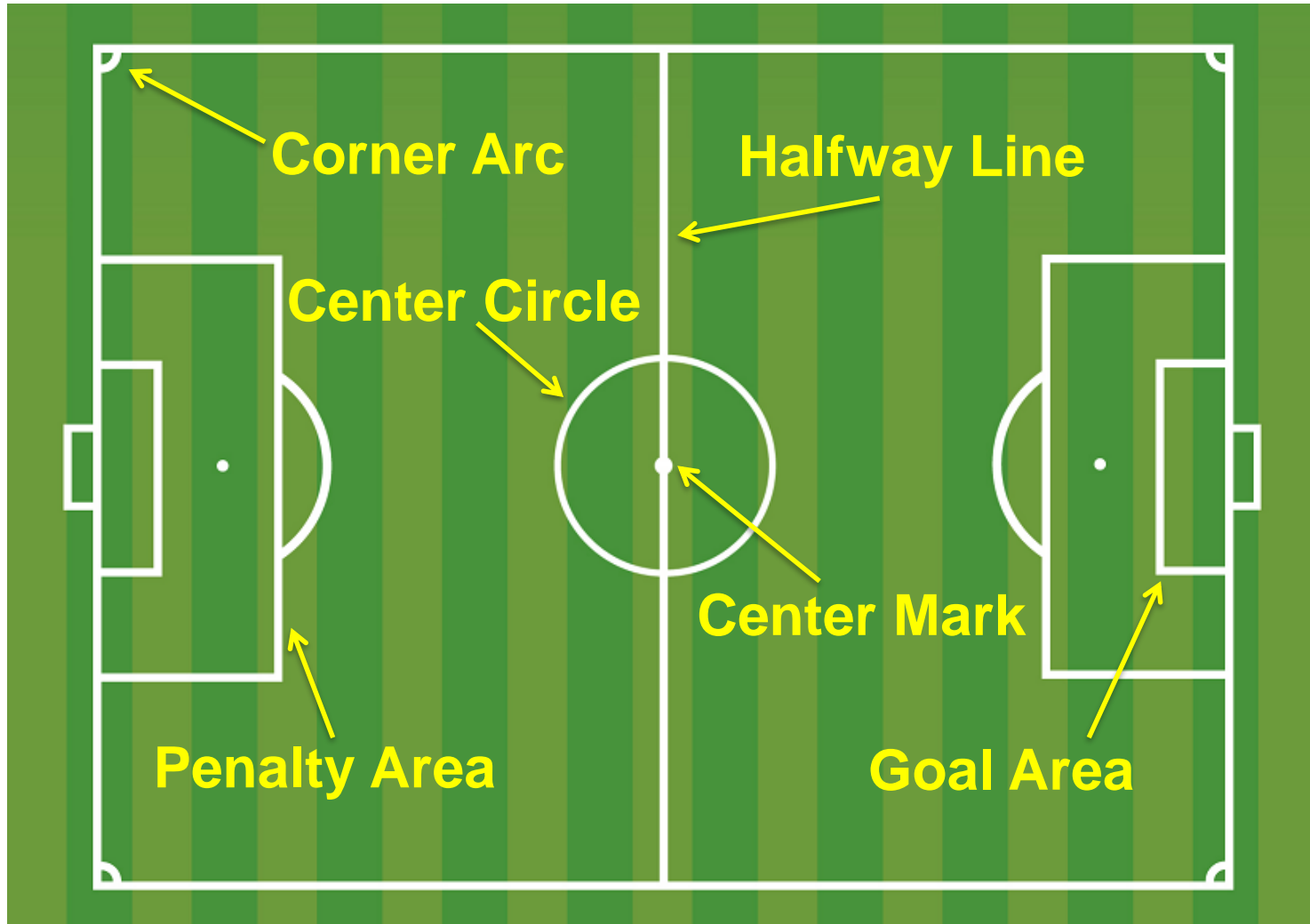
Now, go back and read the “Instructions” for further directions.

Field Size

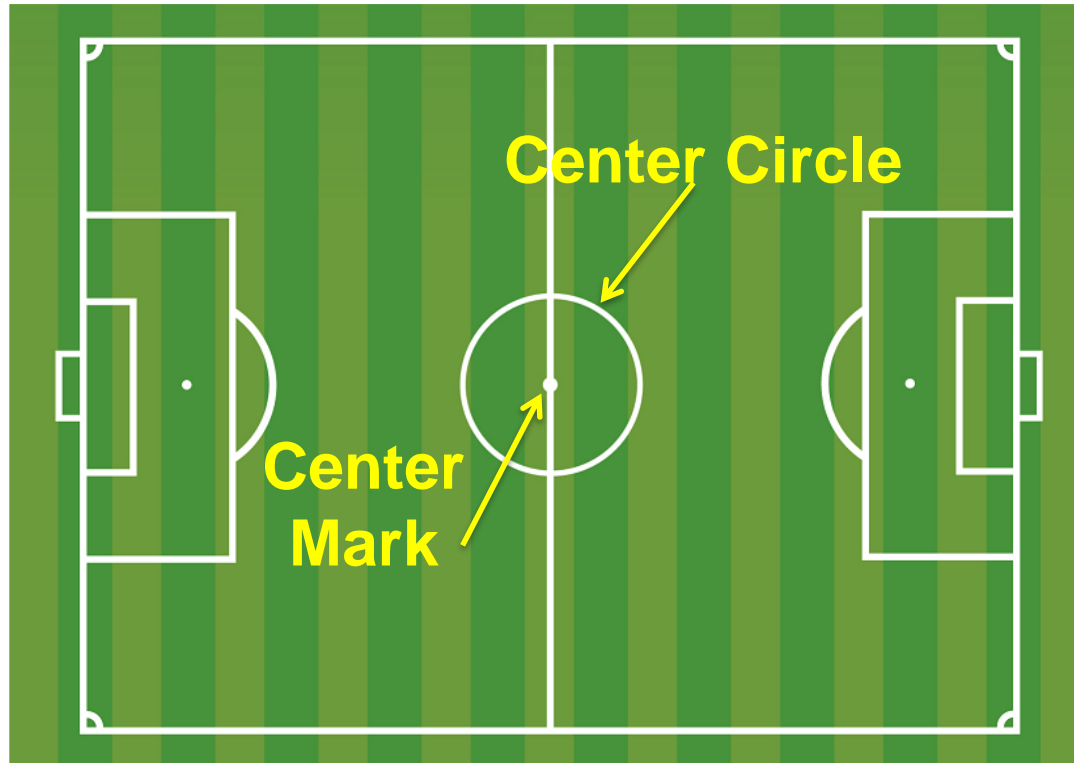
- **Field sizes will vary ...**
the size of the field is determined by the local rules of competition.
- **Must be a rectangle in shape**
- **Boundary lines are called**
 - Touch lines (100-130 yds.)
 - Goal lines (50-100 yds.)



Field Markings



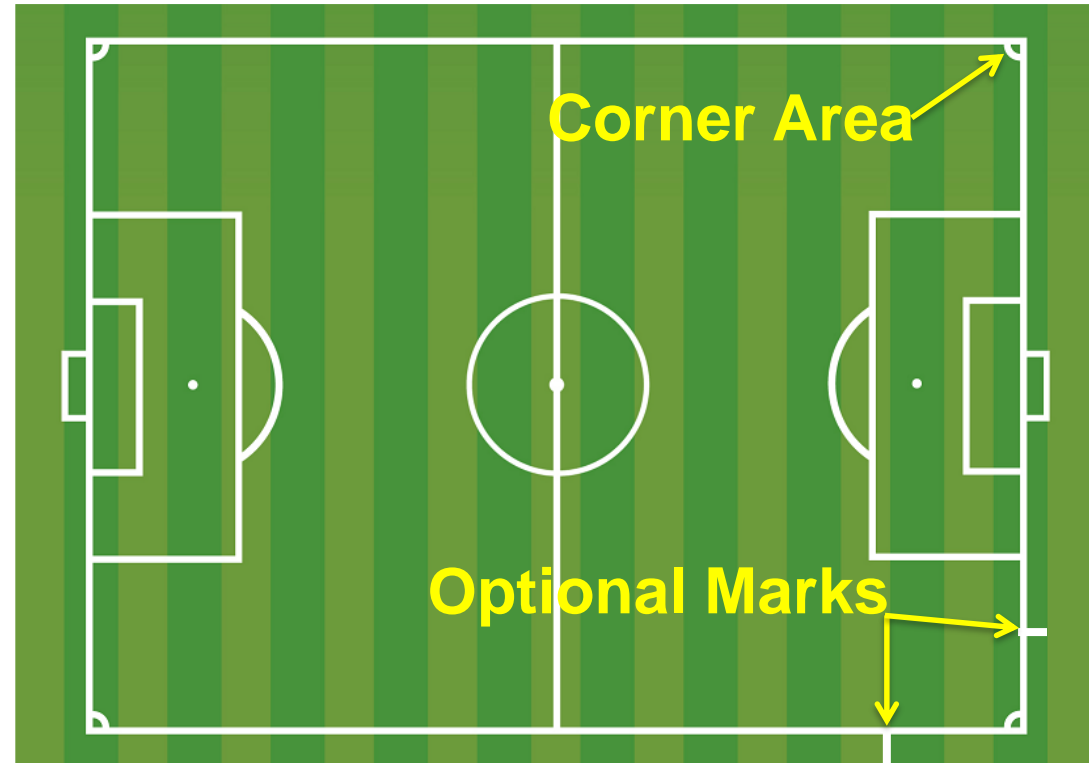
Field Markings



The Center Circle has a radius of 10 yards from the Center Mark.

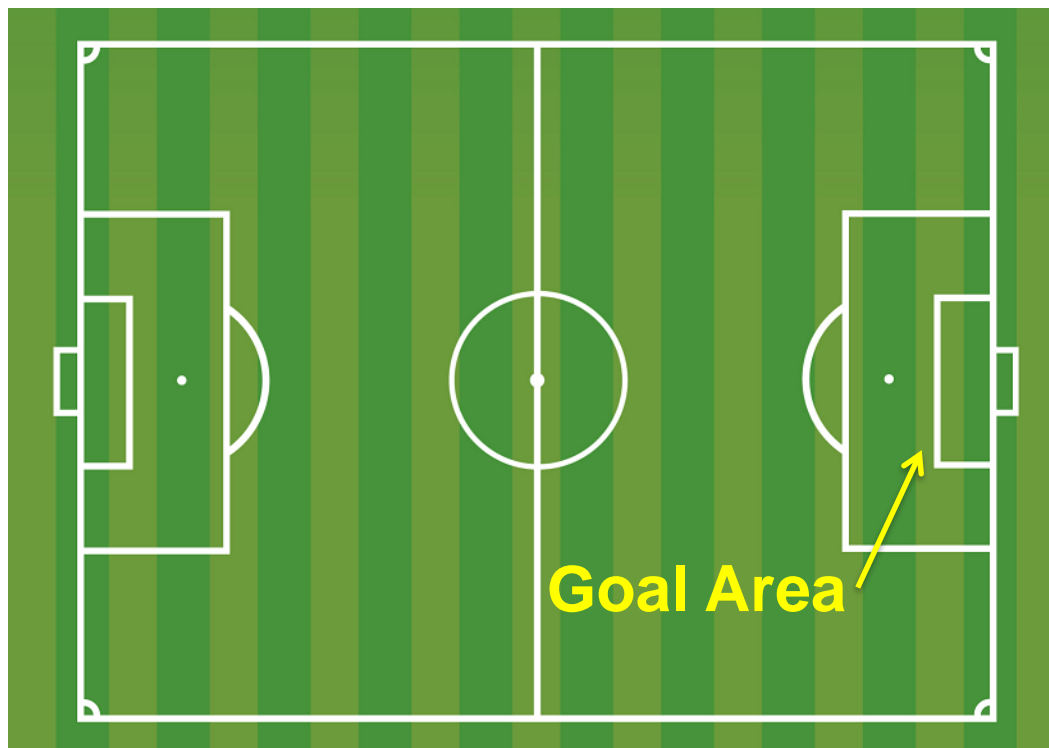
Field Markings

A Corner Area with a radius of 1-yard from each corner flag post is located inside the field.



Additionally, optional marks may be made off the field of play, 10-yards from the Corner Area on the goal lines and the touch lines.

Field Markings

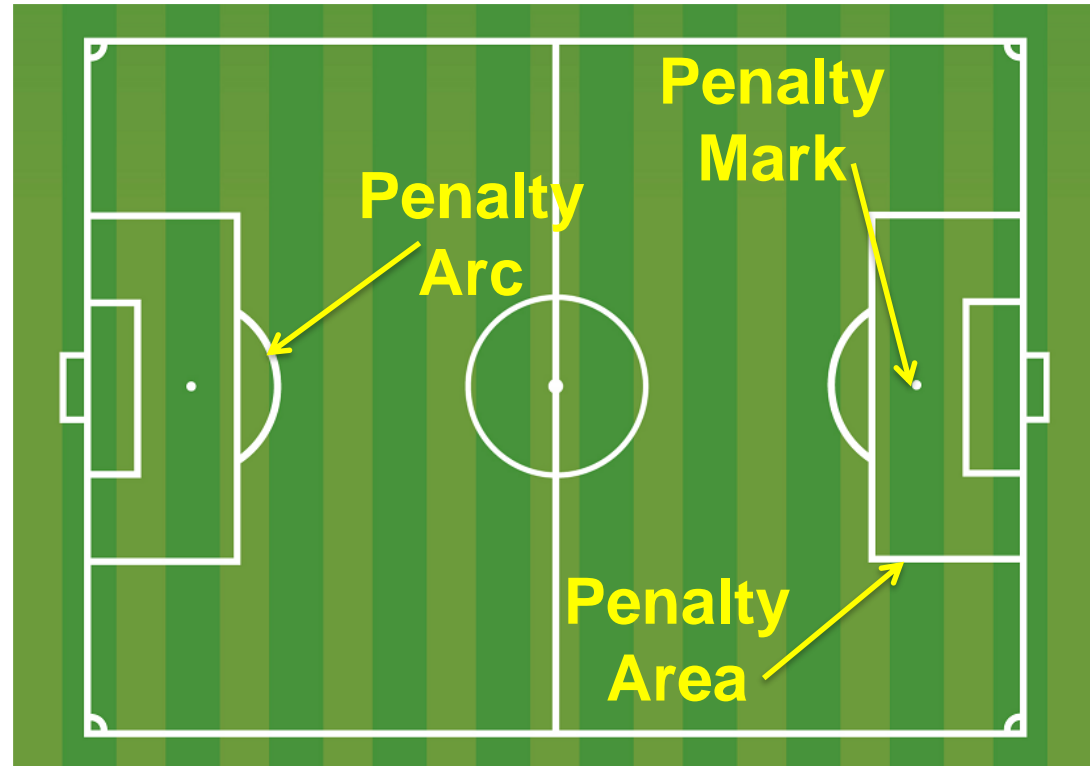


The Goal Area extends 6-yards into the field and 6-yards from the inside of each goalpost.

Field Markings

The Penalty Area extends 18-yards into the field and 18-yards from the inside of each goalpost.

With each Penalty Area, a Penalty Mark is 12-yards from the midpoint between the goalposts.



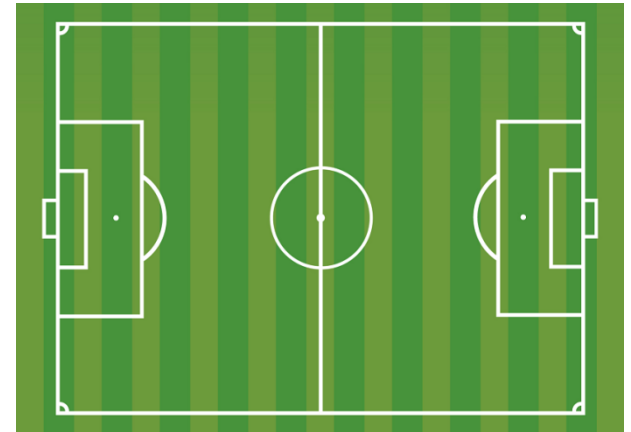
A Penalty Arc with a radius of 10-yards from the Penalty Mark is outside the Penalty Area.



Field Markings

Note that not all fields will have these markings so referees must know what is required by the local rules of competition.

It is also important to know that all lines on the field are part of the area they enclose.



For example, the boundary lines are still part of the field of play. This is why the entire ball must entirely cross the whole line before being out of play.



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Field Size (Yards):

U-6: Length 25-35 ; Width 15-25

U-7: Length 25-35 ; Width 15-25

U-8: Length 25-35 ; Width 15-25

U-9: Length 55-65 ; Width 35-45

U-10: Length 55-65 ; Width 35-45

U-11: Length 70-80 ; Width 45-55

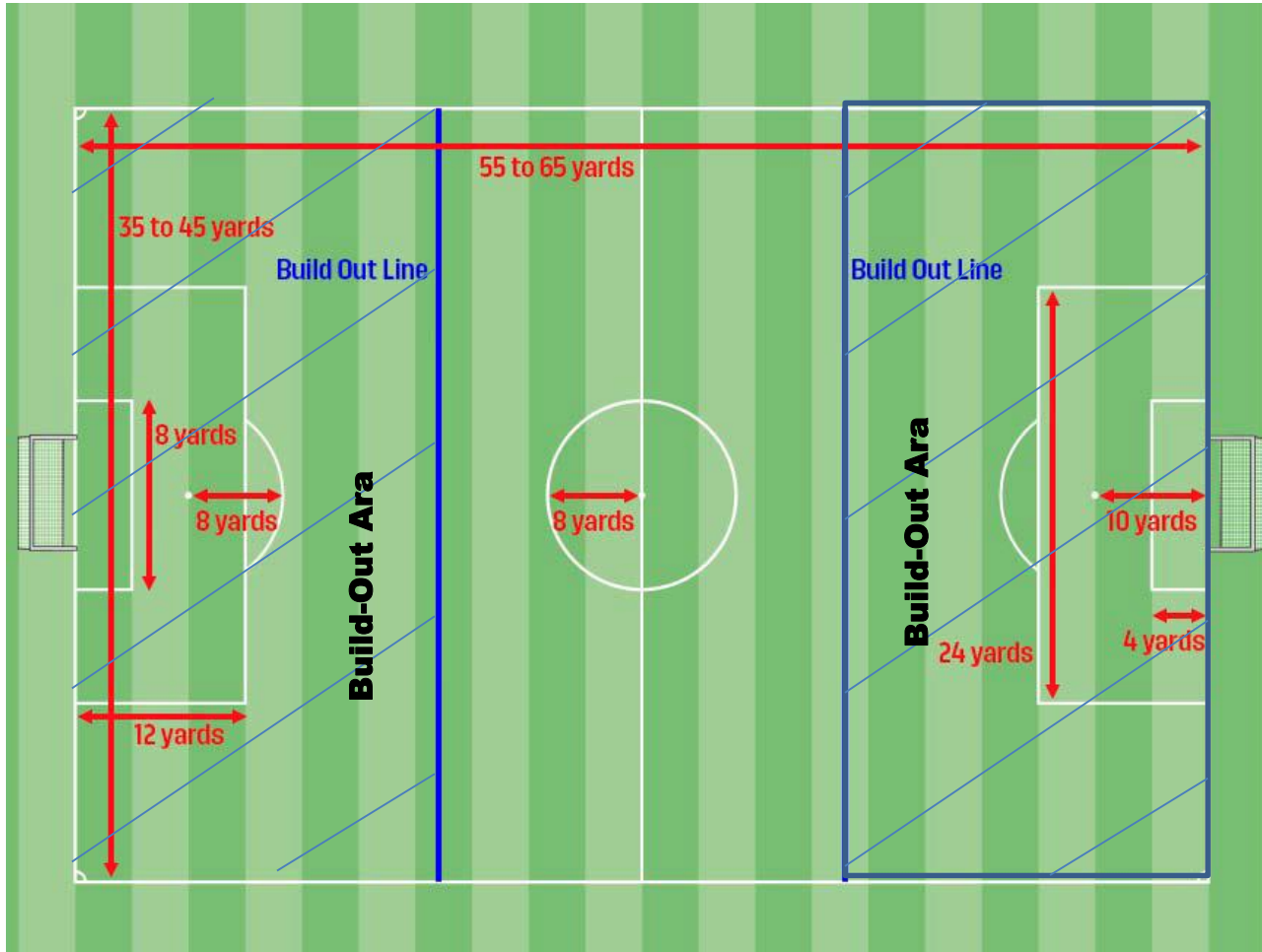
U-12: Length 70-80 ; Width 45-55

The USSoccer Player Development Initiative recommends that small-sided youth games use this chart for guidance on the size of the field depending on the age of the game.



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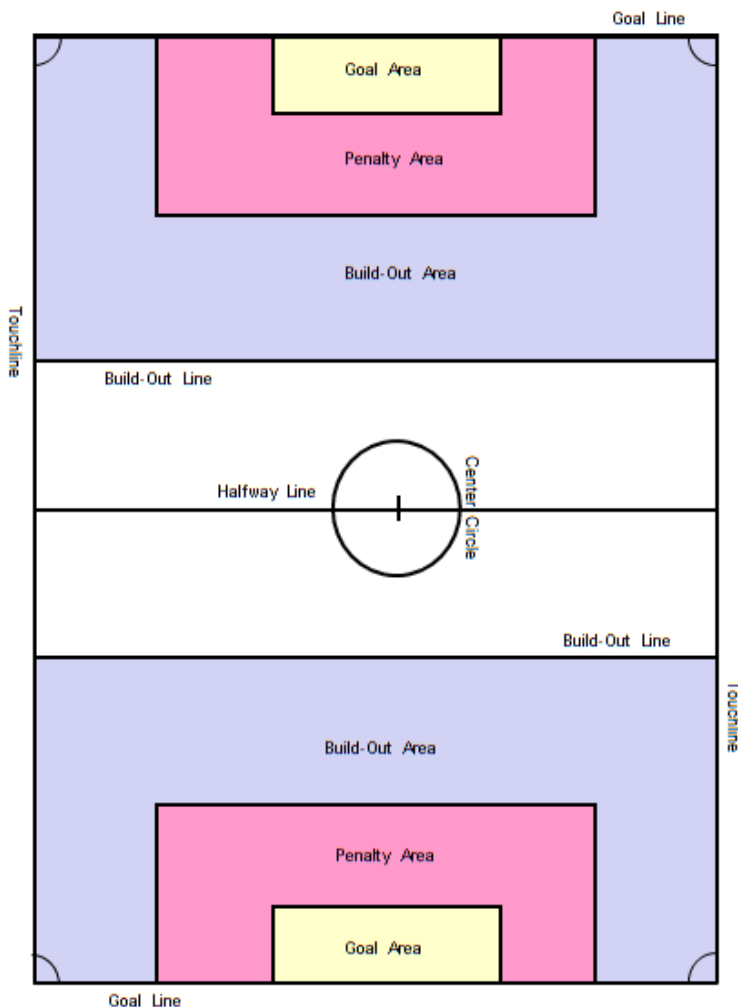
7v7 Build Out Line / Build-Out Area:





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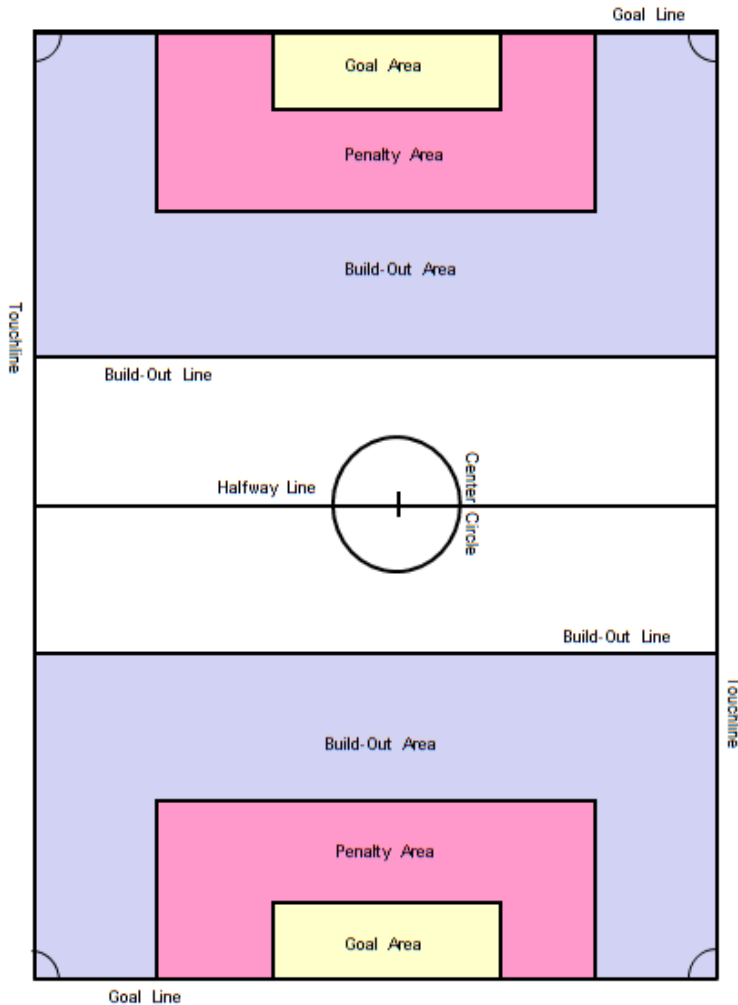
The USSoccer Player Development Initiative recommends that 9-U AND 10-U (7v7) youth games use modified field markings that include a “Build-out Line”.

The “Build-Out Line” promotes playing the ball out of the back, in a less pressured setting.

The Build-Out Lines are only used in 9-U and 10-U (7v7) matches.



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The Build-Out Lines are located equidistant between the top of the penalty area and the halfway line, parallel to the goal line and across the full width of the field.

The Build-Out Area is the area of the field bounded by both touchlines, the goal line and the Build-Out Line.



Field Safety

❖ **Safety is always the priority**

Safety is the primary concern for referees at all levels and this begins with a proper field inspection.

❖ **All officials should arrive at least 30-minutes before kick-off to complete their inspection.**



Field Safety

Any problems identified with the field should be explained to the home team's coach and it is their responsibility to correct the issues.

No game can be played unless the referee decides that the field is safe for play and only the referee has the final say on this matter.



Field Safety

- **If the home team is unable to correct the issues in a reasonable amount of time, the referee must not start the game.**
- **If there are field issues not related to safety, such as missing field markings or missing corner flags, the referee can allow the game to be played, but should note the problems in the game report.**

The referee has the final say on all safety issues.

Goals

The local rules of competition will determine the size of the goals used.



The goals are placed at the center point of each goal line and the back of the goal post should be lined up with the outside edge of the goal line.



Goals

The goal measures 8-feet high from the underside of the crossbar to the ground.



The width is 8-yards from the inside of the goalpost to the inside of the other goalpost.



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The USSoccer Player Development Initiative recommends that small-sided youth games use the following guidance on the size of the goals:



7-U & 8-U: Height 4 ft. Width 6 ft.

9-U & 10-U: Height 6.5 ft. Width 18.5 ft.

11-U & 12-U: Height 7 ft. Width 21 ft.

Goals

No matter what size the goals are, referees must make sure they are safe for play.



- **This means that the goals have to be securely anchored to the ground before starting play ... No game can be played if the goals are not anchored and determined safe for play.**
- **Weights, sandbags, and stakes are some examples of how a goal may be securely anchored to the ground.**



Goal Safety

Goal nets are not required for play, but if used, they are required to be safe.

This means they must be securely attached to the goal frame and any holes in the netting should be repaired.

The home team coach should be informed if there are any issues with the safety of the goals and it is their responsibility to correct them to the satisfaction of the referee.





Goal Safety

Portable goals may be used , but only if they satisfy the requirement of being securely anchored to the ground.



If the goal posts are set into the ground with concrete, that counts as being anchored.



Goal Safety

The referee makes the final determination on whether or not a goal is safe for play.



Remember that if the goals are not anchored, the game cannot be started.

Goal Alignment

If a goal is not the same width as the goal line, the goal should be positioned so the back of the posts are even with the outside of the goal line.



This will help the referee team to determine whether the entire ball has completely crossed the goal line.



Corner Flags

The local rules of competition may not require corner flags, but if used, they must be safe for play.



Corner flags must be at least 5-feet high so youth players do not fall onto the flagpoles and get injured.

If the field has corner flags, they cannot be removed by the players at anytime during the game.



Corner Flags

The referee must check the corner flags during the field inspection and if the referee deems them to be unsafe, they must be removed and replaced with safe flags.



If safe flags are not available, it would be permissible to begin a competitive youth game without corner flags.



Team Areas



The team areas consist of the space immediately surrounding the benches for each team.

These spaces are also referred to as technical areas.

They are rarely lined at the small sided and recreational youth level, but officials can still require coaches to stay in these areas during the game.



Technical Areas

Technical areas may assist with referees managing team official or substitute behavior.



The number of individuals permitted is defined by the local rules of competition.



Technical Areas

The coach and other team personnel must remain in this area except when entering the field, with the referee's permission, to assess an injured player.



Team personnel must behave in a responsible manner and only one person at a time is to convey tactical instructions from the technical area.



REVIEW QUESTIONS



Review Question

1. Who should correct any reported problems with the field of play?

- A. Referee team
- B. Away team coach
- C. Home team coach
- D. Spectators



Review Question

- 2. If the goals are not securely anchored to the ground, what should the referee do?**
- A. Ask the home team coach to fix the issue and start the game only when the goals are securely anchored
 - B. Start the game without the goals anchored so long as it's not too windy



Review Question

3. The Build-Out Area is only to be used in 9-U and 10-U (7v7) matches.

- A. True
- B. False



Review Question

4. At a minimum, how many minutes before the game should the referee team arrive?

- A. 5 minutes
- B. 10 minutes
- C. 15 minutes
- D. 30 minutes



Review Question

5. What will determine the size of the field and the field markings used?

- A. Laws of the Game
- B. Local rules of competition



Review Question

6. The corner flags must be at least how many feet high?

- A. 2 feet
- B. 4 feet
- C. 5 feet
- D. 6 feet